

THE EVILS of ILLMIRE

CHARACTER NAME + TITLE(S)

CLASS/RACE: _____ PLAYER: _____
LEVEL: _____ AGE: _____ ALIGNMENT: _____

STR

mods _____

INT

mods _____

WIS

mods _____

DEX

mods _____

CON

mods _____

CHA

mods _____

EIP: ☐

AC: ☐

XP (+ %): _____

LANGUAGES _____

ABILITIES

SPELLS

WEAPON-DAMAGE

↓ TO HIT AC0?

0 1 2 3 4 5 6 7 8 9

SAVING

BREATH

POISON

DEATH

PETRIFY

WANDS

SPILLS

THROWS

☐

☐

☐

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EQUIPMENT:

TREASURE:

NOTES:

CONDITIONS:



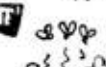
DEHYDRATED



STUNNED



DISFIGURED



STARVING



BUNDED



INJURED



ENCUMBERED



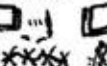
DEAFENED



WOUNDED



WINDED



MUTE



MAIMED



EXHAUSTED



BLEEDING



SICK



ENSORCELED



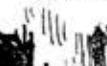
KNOCKED-OUT



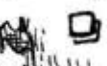
FRIGHTENED



DYING



DEAD



POISONED



CURSED



RETIRED



PARALYZED

EQUIPMENT

TREASURE

NOTES